

Armor Complexity: Normal**Type: Extra**

Name	Cost:	Armor Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
						30 ft	20 ft	
Armor Spikes	50							10
Dastana	25		-1		5			5
Gauntlet, locked	8							5
Keel	50							
Quick-Escape feature	300		0		0			0
Shield Spikes	10							5

Type: Heavy

Name	Cost:	Armor Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
						30 ft	20 ft	
Banded mail	250	6	-6	1	35	20	15	35
Coral armor	225	6	-7	1	30	20	15	40
Dendritic armor	2000	9	-8	0	40	20	15	60
Full plate	1500	8	-6	1	35	20	15	50
Half-plate	600	7	-7	0	40	20	15	50
Heavy Plate	2000	9	-8	0	45	20	15	100
Splint mail	200	6	-7	0	40	20	15	45
Stone armor, dwarven	1750	9	-7	0	40	20	15	80
Stone Plate	750	6	-7	1	30	20	15	35

Type: Light

Name	Cost:	Armor Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
						30 ft	20 ft	
Bark Armor	5	2	-2	5	15	30	20	15
Bondleaf wrap	1000	1	0	20	0	30	20	2
Bone armor	20	3	-3	4	15	30	20	20
Chain shirt	100	4	-2	4	20	30	20	25
Chitine Web Armor	75	3	-1	6	10	30	20	10
Cord armor	15	2	-1	5	15	30	20	15
Feather Cloak	1000	2	0	6	10	30	20	3
Leather Armor	10	2	0	6	10	30	20	15
Leather Scale mail	35	3	-2	6	15	30	20	20
Moon-ivy armor	16000	4	0	6	10	30	20	5
Padded Armor	5	1	0	8	5	30	20	10
Sharkskin Armor	85	3	-1	6	10	30	20	15
Silk Swathes	400	1	0	8	5	30	20	6
Studded Leather Armor	25	3	-1	5	15	30	20	20
Wicker armor	1	1	0	5	10	30	20	5
Wood armor	15	3	-3	4	15	30	20	15

Type: Medium

Name	Cost:	Armor Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
						30 ft	20 ft	
Breastplate	200	5	-4	3	25	20	15	30
Brigandine armor	30	4	-5	2	30	20	15	40
Chainmail	150	5	-5	2	30	20	15	40
Chitin Armor	75	4	-3	4	30	20	15	20
Hide Armor	15	3	-3	4	20	20	15	25
Lamellar Armor	150	5	-4	3	30	20	15	35
Living Coral Armor	16000	6	-4	3	20	20	15	30
Ring mail	75	4	-3	4	30	20	15	35

Scale mail	50	4	-4	3	25	20	15	30
Shell armor	25	3	-2	3	20	20	15	20

Type: Shield

Name	Cost:	Armor	Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
							30 ft	20 ft	
Buckler	15			-1		5			5
Buckler, Beetle	6600			-1		5			5
Shield, heavy steel	20			-2		15			15
Shield, heavy wooden	7			-2		15			10
Shield, Hide	50			-3	4	30			10
Shield, light steel	9			-1		5			6
Shield, light wooden	3			-1		5			5
Shield, Stiletto	30			-1		5			10
Shield, tower	30			-10		50			45
Shield, tower, steel	75			-10		50			100

Armor Complexity: Exotic

Type: Heavy

Name	Cost:	Armor	Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
							30 ft	20 ft	
Battle Plate	2500		9	-7	1	50	20	15	125
Interlocking Plate	1750		8	-8	0	40	20	15	50
Mountain Plate	3250		10	-9	0	60	15	10	225

Type: Light

Name	Cost:	Armor	Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
							30 ft	20 ft	
Mammoth Leather	45		4	-4	4	20	30	20	10
Twist-cloth, gnome	150		1	0	20	5	30	20	5

Type: Medium

Name	Cost:	Armor	Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
							30 ft	20 ft	
Interlocking Scale	250		4	-6	2	30	20	15	30
Rigid Breastplate	350		6	-5	3	25	20	15	35
Tumbler's Breastplate	450		5	-4	4	25	20	15	30

Type: Shield

Name	Cost:	Armor	Bonus	Check Penalt	Max Dex	Arcane Spell Failure	Speed		Weight:
							30 ft	20 ft	
Battle Cloak, gnome	5			0		0			1
Shield, Extreme, steel	30			-4		15			25
Shield, Extreme, Wooden	10			-4		15			15
Shield, gauntlet	50			-2		35			20
Shield, rider's	75			-2		15			15